



## Uploading details:

When submitting a mix for mastering:

Audio Formats:

- Wave (.wav)
- AIFF (.aif)
- Sound Designer II (.sd2)

A Single file for the Stereo (left and right sides interlaced).

Do not overcompress/limit/normalize your mixes, give them headroom of -2db to -6db, allow the engineer a reasonable amount of headroom to work with.

Your audio file should look like this before you upload: (pic 1)

If your audio file looks like this (pic 2) you have overcompressed your track, killing off its dynamics or the track is already mastered (and the dynamics are not killed off).

Bypass or unplug the master compressor/limiter/maximizer/mastering eq ... on the stereo bus of your DAW (digital audio workstation), so do not apply any sum effects (no multiband, L2 or similar processing), of course you can use them on individual tracks when mixing, but we need a clean mix without mastering tools applied to the stereo bus.

**Please do not upload MP3, WMA, Real, OGG or other compressed medium**, these are lossy audio formats which destroy harmonic content irreversibly, so they can't be used as source files for audio mastering. Please use only uncompressed .wav or .aif or .sd2 file formats with a minimum resolution of 16 bits and 44.1 khz

We can securely transfer mastered .WAV back to our clients for review and approval.

Final mastered tracks will have 16 bit resolution and 44.1 khz, according to the red book (audio cd standard), for you to download.

